

## Year 4

### English

We will base our learning around the text *FaRtHER* by Grahame Baker-Smith and *The Iron Man* by Ted Hughes.

**Skills:** Discussing and recording ideas • In narratives, creating settings, characters and plot • Composing and rehearsing sentences orally (including dialogue), progressively building a varied and rich vocabulary and an increasing range of sentence structures **Writing outcomes:** Mystery narratives, short news reports, letters of advice, menus, poetry, character description

**Spelling:** Spell further homophones

**Grammar and punctuation:** Appropriate choice of pronoun or noun within and across sentences to aid cohesion and avoid repetition • Using conjunctions, adverbs and prepositions to express time and cause • Using fronted adverbials • Introduction to paragraphs as a way to group related material • Use of paragraphs to organise ideas around a theme

**Reading:** Develop positive attitudes to reading and understanding of what they read by: • Increasing their familiarity with a wide range of books, (including fairy stories, myths and legends) and retelling some of these • Participating in discussion about both books that are read to them and those they can read for themselves, taking turns and listening to what others say

### Maths

Estimate answers

Checking strategies

Finding and comparing area

Multiplying and dividing by 3, 6, 7, 9, 11 and 12

Multiplying 3 numbers

### Art

1. Introduction to space and dimensions 2. Exploring space in painting: foreground, middle ground and background 3. Identifying foreground, middle ground and background 4/5. Creating foreground, middle ground and background 6. Using colour and detail to show depth.

## Autumn 2



*"One body with many parts,  
growing together in love"*

### Music

- Learn how to the position guitar,
- Introduce rest and ready positions
- Learn fingering and finger positions
- Learn notes on open strings
- Learn to play simple tune
- Understanding rhythm from notation

### French

- Learn numbers 10-20.
- Names of colours and animals as well as how to use adjectives to describe nouns correctly.
- How to give preferences in regard to colours.

### Computing

- Use a variety of apps to learn key coding skills.
- Use the coding language 'Blockly' to introduce key programming elements such as steps, loops, basic logic and functions such as 'if' statements.

## Miss Ganidagli

### RE

- To understand the meaning of internal and external peace.
- To know and remember the meaning of the core concept: Incarnation
- To understand why Jesus is referred to as the Prince of Peace.
- To know and remember what the Bible says about Jesus' message of peace.

### Science

- Carl Linnaeus and the concept of classification linking to vertebrates, invertebrates and plants.
- Observe and compare how living things are structured.
- Reproduction in flowering and non-flowering plants.

### Geography

- To understand key physical and human features of Mediterranean Europe.
- To understand the climate of Mediterranean Europe.
- To develop understanding of trade and will look at food produce that is grown in this region.
- To be able to use maps of the region to look at the shape of the land, the location of different countries and will also identify mountain range

### History

- To know that Ancient Greeks built important buildings with large columns and that this style has been copied around the world.
- To know that Ancient Olympic Games included competitive sports, including running, javelin and equestrian events.
- To understand that The Ancient Greeks left an important legacy and are still remembered today.

### PSHE

- Challenging assumptions
- Judging by appearance
- Accepting self and others
- Understanding influence and bullying